

X1-4K Pro/X2-4K Pro

Projector User Guide

> IMPORTANT: Please read this User Guide to obtain important information on installing and using your product in a safe manner, as well as registering your product for future service. Warranty information contained in this User Guide will describe your limited coverage from ViewSonic Corporation, which is also found on our web site at http://www.viewsonic.com in English, or in specific languages using the Regional selection box in the upper right corner of our website. "Antes de operar su equipo lea cu idadosamente las instrucciones en este manual"

> > Model No.: VS20074 / VS20075 Model Name: X1-4K Pro/X2-4K Pro

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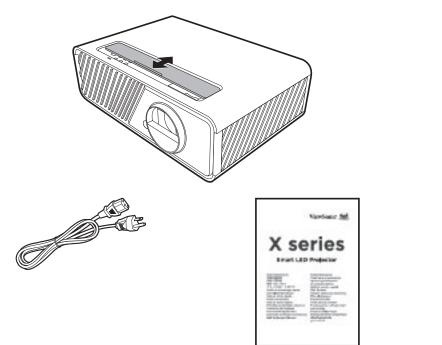
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Introduction

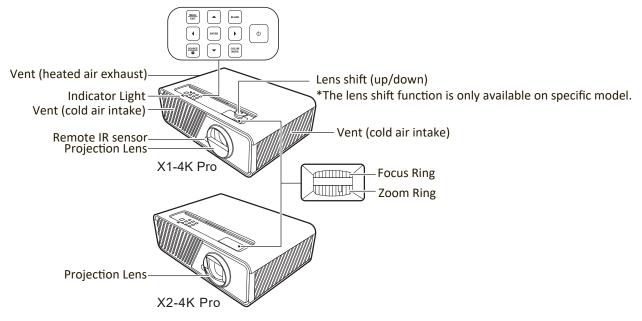
Package Contents



NOTE: The power cord and video cables included in your package may vary depending on your country. Please contact your local reseller for more information.

Product Overview

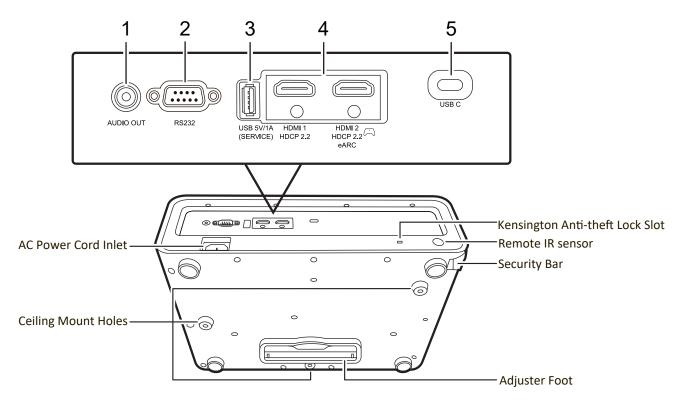
Projector



Controls and Functions

Кеу	Description
[山] Power	Toggles the projector between standby mode and Power On.
MENU EXIT	 Turns on or off the On-Screen Display (OSD) Menu. Goes back to previous OSD menu, exits and saves menu settings.
	When the input source is SMART SYSTEM
Left/Right/Up/Down	Moves through the menu items or toggle through the available options.
	When the input source is not SMART SYSTEM
	 Manually corrects distorted images resulting from an angled projection. Selects the desired menu items and makes adjustments when the On-Screen Display (OSD) Menu is activated.
SOURCE	Displays the input source selection bar.Displays the HELP menu by a long press for 3 seconds.
BLANK	Hides the screen picture.
ENTER	When the input source is SMART SYSTEM
	Confirms the selected menu item.
	When the input source is not SMART SYSTEM
	 Displays the Corner Adj. menu. Enacts the selected On-Screen Display (OSD) Menu item when the OSD Menu is activated.
COLOR MODE	Displays the color mode selection bar.

Connection Ports



Port	Description
[1] AUDIO OUT	Audio signal output socket.
[2] RS-232	RS-232 control port.
[3] USB 5V/1A (SERVICE)	For power supply and service. NOTE: Apple products are not supported.
[4] HDMI 1, HDMI 2	HDMI ports.
[5] USB C	USB Type-C port.

Remote Control

Controls and Functions



Button	Description
し Power	Toggles between standby mode and Power On.
\odot	Not available.
.	Displays the source selection bar.
	Activates the voice function. This function is only available after the bluetooth remote control was paired.
 ↓ Left/ ▶ Right ▲ Up/ ▼ Down 	Selects the desired menu items and makes adjustments.
OK ©	Confirms the selected menu item. Turns on/off the On-Screen Display (OSD) Menu or goes back to previous OSD menu.

Button	Description
▲	Returns to the previous menu, main settings menu or exit the
	app.
	 Goes to the homepage of the SMART SYSTEM.
	 Changes to the SMART SYSTEM source.
⊲+	Increases the projector volume.
⊴-	Decreases the projector volume.
Ľ	Mutes or unmutes the projector volume.
►II	Only available under the SMART
₩	SYSTEM.*
M	

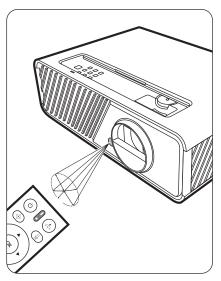
*These buttons behave differently when using different streaming applications as shown in the table below.

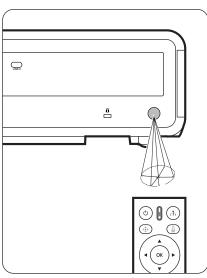
Button App	►II	₩I	M	
Netflix	Plays or	Advances the video	Rewinds the video	
	pauses the video.		by 10 sec.	
Youtube		Goes to	Goes to the previous	
Disney+	Pauses the video.	the next video.	video No response.	
Prime Video		Fast forwards the video.	Rewinds the video.	

Remote Control Effective Range

To ensure proper function of the remote control follow the steps below:

- **1.** The remote control must be held at an angle within 30° perpendicular to the projector's IR remote control sensor(s).
- 2. The distance between the remote control and the sensor(s) should not exceed 8 m (26 ft.)
 - **NOTE:** Refer to the illustration for the location of the infrared (IR) remote control sensor(s).



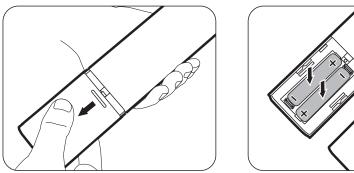


Replacing the Remote Control Batteries

- **1.** Remove the battery cover from the rear of the remote control by pressing the finger grip and sliding it down.
- 2. Remove any existing batteries (if necessary) and install two AAA batteries.

NOTE: Observe the battery's polarities as indicated.

3. Replace the battery cover by aligning it with the base and pushing it back into position.



NOTE:

- Avoid leaving the remote control and batteries in excessive heat or a humid environment.
- Replace only with the same or equivalent type recommended by the battery manufacturer.
- Dispose of the used batteries according to the manufacturer's instructions and local environment regulations for your region.
- If the batteries are drained or if you will not be using the remote control for an extended period of time, remove the batteries to avoid damage to the remote control.

Initial Setup

This section provides detailed instructions for setting up your projector.

Choosing a Location

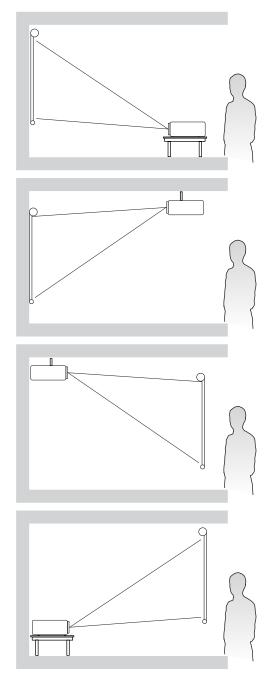
Personal preference and room layout will decide the installation location. Consider the following:

- Size and Position of your screen.
- Location of a suitable power outlet.
- Location and Distance between the projector and other equipment.

The projector is designed to be installed in one of the following locations:

1. Front

The projector is placed near the floor in front of the screen.



2. Front Ceiling

The projector is suspeneded upsidedown from the ceiling in front of the screen.

3. Rear Ceiling

The projector is suspended upside-down from the ceiling behind the screen.

NOTE: A special rear projection screen is required.

4. Rear

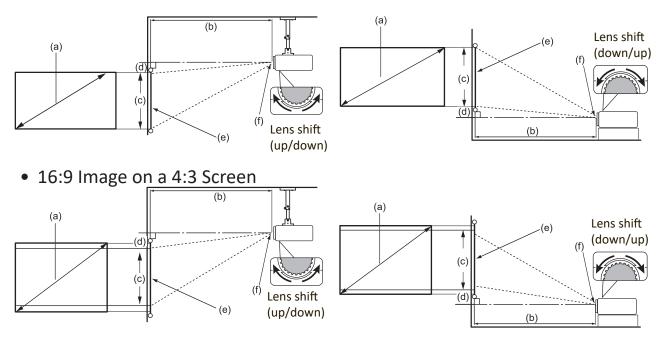
The projector is placed near the floor behind the screen.

NOTE: A special rear projection screen is required.

Projection Dimensions

NOTE: See "Specifications" on page 59 for the native display resolution of this projector.

• 16:9 Image on a 16:9 Screen



NOTE: (e) = Screen (f) = Center of Lens The Lens shift function is only available on X1-4K Pro.

• 16:9 Image on a 16:9 Screen

X1-4K Pro

(a) S	creen	(b) P	rojectio	(c) In	nage	(d) Vertical Offset			et		
S	ize	minir	num	maxi	mum	Hei	ght	mini	mum	maximum	
inch	mm	inch	mm	inch	mm	inch	mm	inch	mm	inch	mm
60	1524	60	1522	78	1979	29	747	1.5	37	4.4	112
70	1778	70	1776	91	2309	34	872	1.7	44	5.1	131
80	2032	80	2029	104	2638	39	996	2.0	50	5.9	149
90	2286	90	2283	117	2968	44	1121	2.2	56	6.6	168
100	2540	100	2537	130	3298	49	1245	2.5	62	7.4	187
110	2794	110	2791	143	3628	54	1370	2.7	68	8.1	205
120	3048	120	3044	156	3957	59	1494	2.9	75	8.8	224
130	3302	130	3298	169	4287	64	1619	3.2	81	9.6	243
140	3556	140	3552	182	4617	69	1743	3.4	87	10.3	262
150	3810	150	3805	195	4947	74	1868	3.7	93	11.0	280

X2-4K Pro

(a) Screen Size		(b) I	Projectio	on Dista	ance	(c) Image		(d) Vertical Offset		
		mini	mum	maxi	maximum		Height		nimum	
inch	mm	inch	mm	inch	mm	inch	mm	inch	mm	
60	1524	36	909	43	1091	29	747	0.7	19	
70	1778	42	1061	50	1273	34	872	0.9	22	
80	2032	48	1213	57	1455	39	996	1.0	25	
90	2286	54	1364	64	1637	44	1121	1.1	28	
100	2540	60	1516	72	1819	49	1245	1.2	31	
110	2794	66	1667	79	2001	54	1370	1.3	34	
120	3048	72	1819	86	2183	59	1494	1.5	37	

• 16:9 Image on a 4:3 Screen

X1-4K Pro

(a) S	creen	(b) P	rojectio	on Dista	(c) In	nage	(d) Vertical Offset			et	
Si	ize	miniı	mum	maxi	mum	Hei	ght	minimum		maximum	
inch	mm	inch	mm	inch	mm	inch	mm	inch	mm	inch	mm
60	1524	55	1397	72	1816	27	686	1	34	4	103
70	1778	64	1630	83	2119	32	800	2	40	5	120
80	2032	73	1863	95	2422	36	914	2	46	5	137
90	2286	83	2096	107	2724	41	1029	2	51	6	154
100	2540	92	2329	119	3027	45	1143	2	57	7	171
110	2794	101	2561	131	3330	50	1257	2	63	7	189
120	3048	110	2794	143	3632	54	1372	3	69	8	206
130	3302	119	3027	155	3935	59	1486	3	74	9	223
140	3556	128	3260	167	4238	63	1600	3	80	9	240
150	3810	138	3493	179	4541	68	1715	3	86	10	257

X2-4K Pro

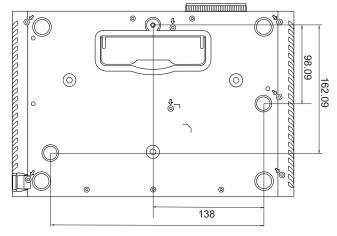
(a) Screen Size		(b) l	Projecti	on Dista	nce	(c) Image		(d) Vertical Offset		
			minimum		maximum		Height		ninimum	
inch	mm	inch	mm	inch	mm	inch	mm	inch	mm	
60	1524	33	835	39	1002	27	686	1	17	
70	1778	38	974	46	1169	32	800	1	20	
80	2032	44	1113	53	1336	36	914	1	23	
90	2286	49	1252	59	1503	41	1029	1	26	
100	2540	55	1391	66	1670	45	1143	1	29	
110	2794	60	1530	72	1837	50	1257	1	31	
120	3048	66	1670	79	2003	54	1372	1	34	

NOTE: It is recommended that if you intend to permanently install the projector, please physically test the projection size and distance using the actual projector in situ before you permanently install it.

Mounting the Projector

NOTE: If you buy a third-party mount, please use the correct screw size. Screw size can vary depending on the thickness of the mounting plate.

- **1.** To ensure the most secure installation, please use a ViewSonic[®] wall or ceiling mount.
- **2.** Ensure the screws used to attach a mount to the projector meet the following specifications:
 - Screw type: M4 x 8
 - Maximum Screw length: 8 mm



NOTE:

- Avoid installing the projector near a heat source.
- Keep at least a 10 cm gap between the ceiling and the bottom of the projector.

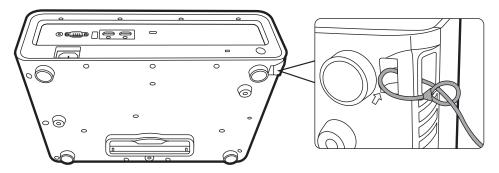
Preventing Unauthorized Use

The projector has several built-in security features to prevent theft, access, or accidental setting changes.

Using the Security Slot

To help prevent the projector from being stolen, use a security slot locking device to secure the projector to a fixed object.

Below is an example of setting up a security slot locking device:



NOTE: The security slot can also be used as a safety anchor if the projector is mounted to the ceiling.

Using the Password Function

To help prevent unauthorized access or use, the projector offers a password security option. The password can be set through the On-Screen Display (OSD) Menu.

NOTE: Make note of your password, and keep it in a safe place.

Setting a Password

- Press MENU or

 it open the OSD Menu and go to: SYSTEM > Security Settings and press ENTER/OK.
- 2. Highlight Power On Lock and select
 On by pressing
- 3. As pictured to the right, the four arrow keys (▲, ▶, ▼, ◄) represent 4 digits (1, 2, 3, 4). Press the arrow keys to enter a six digit password.



- **4.** Confirm the new password by re-entering the new password. Once the password is set, the OSD Menu will return to the Security Settings page.
- - **NOTE:** Once set, the correct password must be entered every time the projector is started.

Changing the Password

- Press MENU or

 to open the OSD Menu and go to: SYSTEM > Security Settings > Change Password.
- **2.** Press **ENTER/OK**, the message, 'INPUT CURRENT PASSWORD' will appear.
- **3.** Enter the old password.
 - If the password is correct, the message, 'INPUT NEW PASSWORD' will appear.
 - If the password is incorrect, a password error message will appear for 5 seconds followed by the message, 'INPUT CURRENT PASSWORD'. You can try again or press EXIT or is to cancel.
- **4.** Enter a new password.
- **5.** Confirm the new password by re-entering the new password.
- 6. To leave the OSD Menu, press EXIT or .

NOTE: The digits being input will display as asterisks(*).

Disabling the Password Function

- Press MENU or

 to open the OSD Menu and go to: SYSTEM > Security Settings > Power On Lock.
- **2.** Press **◄**/**▶** to select Off.
- **3.** The message, "Input Password" will appear. Enter the current password.
 - If the password is correct, the OSD Menu returns to the Password page with
 "Off" shown in the row of Power On Lock.

 - **NOTE:** Please keep the old password, as you will need it to reactivate the password function.

Forgetting the Password

If the password function is activated, you will be asked to enter the six-digit password every time you turn on the projector. If you enter the wrong password, the password error message, as pictured to the right, will appear for 5 seconds, and the message 'INPUT PASSWORD' follows.



You can retry or if you do not remember, you can use the "Password Recall Procedure".

NOTE: If you enter an incorrect password 5 times in succession, the projector will automatically shut down for a short time.

Password Recall Procedure

- When the message 'INPUT CURRENT PASSWORD' appears, press and hold ENTER/OK for 3 seconds. The projector will display a coded number on the screen.
- Write down the number and turn off your projector.
- **3.** Seek help from the local service center to decode the number. You may be required to provide proof of purchase documentation to verify that you are an authorized user of the projector.



Locking the Control Keys

With the control keys on the projector locked, you can prevent your settings from being changed accidentally (by children, for example).

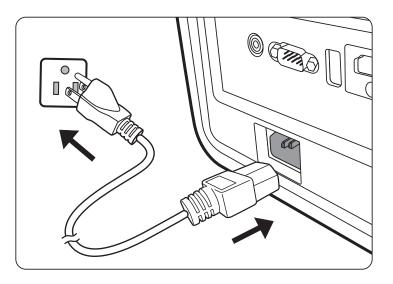
- **NOTE:** When the **Panel Key Lock** is On, no control keys on the projector will operate except **Power**.
- **1.** Press MENU or \bigcirc to open the OSD Menu and go to: **SYSTEM > Panel Key Lock**.
- **2.** Press $\blacktriangle/\blacksquare$ to select **On**.
- 3. Select Yes and press ENTER/OK to confirm.
- **4.** To release panel key lock, press and hold ▶ on the projector for 3 seconds.
 - **NOTE:** You can also use the remote control to enter the **SYSTEM** > **Panel Key Lock** menu and select Off.

Making Connections

This section guides you on how to connect the projector with other equipment.

Connecting to Power

- **1.** Connect the power cord to the AC IN jack at the rear of the projector.
- **2.** Plug the power cord into a power outlet.



NOTE: When installing the projector, incorporate a readily accessible disconnect device in the fixed wiring, or connect the power plug to an easily accessible outlet near the unit. If a fault should occur during operation of the projector, use the disconnect device to switch off the power supply, or disconnect the power plug.

Connecting to Video/Computer Sources

HDMI Connection

Connect one end of an HDMI cable to the HDMI port of your video/computer device. Then connect the other end of the cable to the **HDMI** port of your projector.

USB C Connection

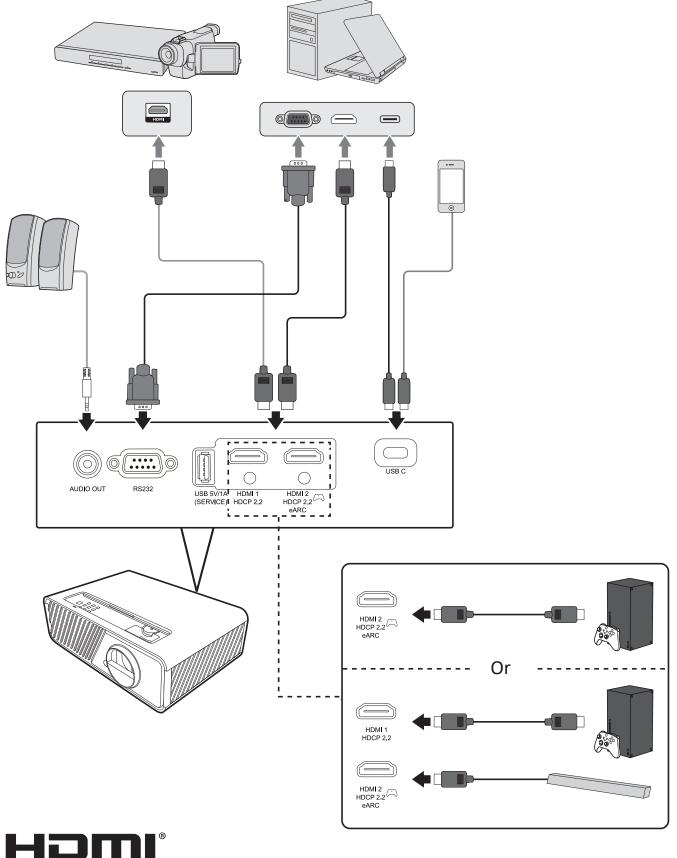
Connect one end of an USB C cable to the USB C port of your video/computer device. Then connect the other end of the cable to the **USB C** port of your projector.

Connecting to Audio

The projector is equipped with speakers, however, you can also connect external speakers to the **AUDIO OUT** or **HDMI 2** port of the projector. The **HDMI 2** port supports eARC devices.

NOTE: The audio output is controlled by the remote control and the projector's **Volume** and **Mute** settings.

The connection illustrations below are for reference only. The connecting jacks available on the projector vary with each projector model. Some cables may not be included with the projector. They are commercially available from electronics stores.



HIGH-DEFINITION MULTIMEDIA INTERFACE

Operation

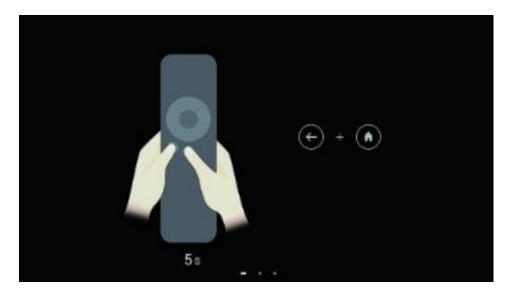
Turning the Projector On/Off

Starting Up the Projector

- 1. Press the **Power** button to turn on the projector.
- 2. The light source will light up, and a "Power On/Off Ring Tone" will play.
- 3. The Power Indicator Light stays green when the projector is On.
- **4.** Turn on all of the connected equipment, i.e. notebook, and the projector will start to search for an input source.
 - **NOTE:** If the projector detects an input source, the Source Selection Bar will appear. If an input source is not detected, the message, 'No Signal' will appear.

First Time Activation

If the projector is activated for the first time, set the projector position and the OSD language. Then, for the SMART SYSTEM, pair the bluetooth remote control, select the language and country/region, and set up the Google Home app following the on-screen instructions.



Welcome	English (United States)
	Afrikaana
	Cotalb
	Cottina
	Dursk
	Deutsch
Select your region or	Armenia
country	Argentine
	Australia
	Austria
	Azərba jarı
	Batvalo
GeorgieTV4274	
	· · · · · · · · · · · · · · · · · · ·
Set up with the Google Home app	
Download and open the Google Home app on your phone to get started	
When instructed in the app, scan the OR code	KBFAPJFH
- Set up-on: TV ins My termine court Austine Lybra	fead de week

Shutting Down the Projector

- **1.** Press the **Power** button and a confirmation message will appear to prompt you to press the **Power** button a second time. Additionally you can press any other button to cancel.
 - **NOTE:** If you do not respond in a few seconds after the first press, the message will disappear.
- 2. Once the cooling process finishes, a "Power On/Off Ring Tone" will play.
- **3.** Disconnect the power cord from the power outlet if the projector will not be used for an extended period of time.

NOTE:

- To protect the light source, the projector will not respond to commands during the cooling process.
- Do not unplug the power cord before the projector completely shuts down.

Selecting an Input Source

The projector can be connected to multiple devices at the same time. However, it can only display one full screen at a time.

If you want the projector to automatically search for the input source, ensure the **Quick Auto Search** function in the **SYSTEM** menu is **On**.

NOTE: If no input source is detected, the projector will go to **SMART SYSTEM**.



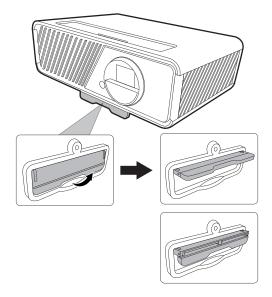
To manually select the input source do the following:

- **1.** Press **SOURCE** or \bigcirc , and a source selection menu will appear.
- 2. Press ▲/▼ until your desired signal is selected and press ENTER/OK.
- **3.** Once detected, the selected source information will be displayed on the screen for a few seconds.
 - **NOTE:** If there are multiple devices connected to the projector, repeat steps 1-2 to search for another source.

Adjusting the Projected Image

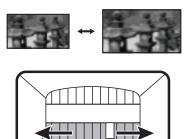
Adjusting the Projector's Height and Projection Angle

The projector is equipped with one (1) adjuster foot. Adjusting the foot will change the projector's height and the vertical projection angle. Carefully adjust the foot to fine tune the projected image's position.

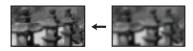


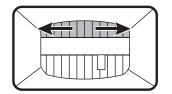
Fine-Tuning the Image Size and Clarity

To adjust the projected image to the size that you need, rotate the Zoom Ring.



To improve the clarity of the image, rotate the Focus Ring.



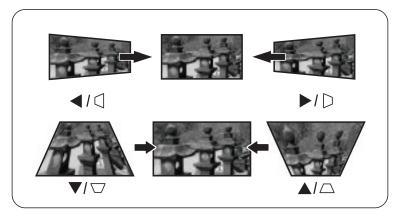


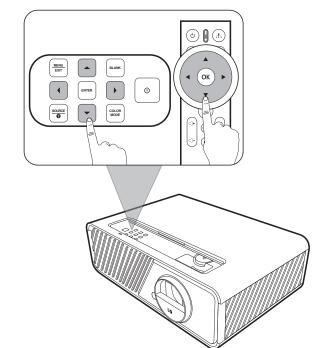
Correcting Keystone

Keystoning refers to the situation where the projected image becomes a trapezoid due to angled projection.

To correct this, besides adjusting the height of the projector, you may also:

- 1. Use the Left/ ▶ Right/▲Up/ ▼Down keys on the projector or remote control to display the keystone page (when the input source is not SMART SYSTEM).
- 2. After the keystone page is displayed, press ▲Up to correct keystoning at the top of the image. Press ▼Down to correct keystoning at the bottom of the image. Press ▶ Right to correct keystoning at the right side of the image. Press ◀ Left to correct keystoning at the left side of the image.





Adjusting 4 corners

You can manually adjusts the shape and size of an image that is unevenly rectangular on all sides.

- 1. To display the **Corner Adj.** page, you can do one of the followings:
 - Press ENTER/OK (when the input source is not SMART SYSTEM).
 - Open the OSD menu and go to the DISPLAY > Corner Adj. menu and press Enter. The Corner Adj. page is displayed.
- Use ▲/▼/ ◀/ ▶ to select the corner you wish to adjust and press ENTER/OK.
- **3.** Use **◄**/**▶** to select an adjustment method that suits your need and press **ENTER/OK**.
- 4. As indicated on the screen (▲/▼ for a 45-degree angle adjustment and ▲/▼/ ◀/ ▶ for a 90-degree angle adjustment), press ▲/▼/ ◀/ ▶ to adjust its shape and size. You can press Exit or to go back to a previous step. A long press for 2 seconds on ENTER/OK will reset the settings on the corner that you chose.

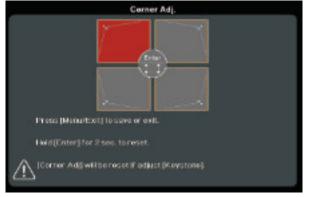
NOTE:

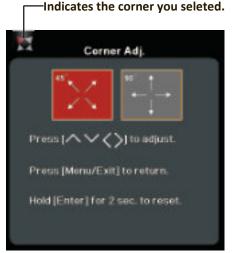
- Adjusting keystone will reset the **Corner Adj.** settings.
- After the **Corner Adj.** settings have been modified, some aspect ratios or timings are not available. When that happens, reset the settings on all 4 corners.

Hiding the Image

In order to draw the audience's full attention to the presenter, you can press **BLANK** on the projector to hide the screen image. Press any key on the projector or remote control to restore the image.

CAUTION: Do not block the projection lens as this could cause the blocking object to become heated and deformed or even cause a fire.





Menu Functions

This section will introduce the On-Screen Display (OSD) Menu and its options.

General On-Screen Display (OSD) Menu Operation

NOTE: The OSD screenshots in this manual are for reference only and may differ from the actual design. Some of the following OSD settings may not be available. Please refer to the actual OSD of your projector.

The projector is equipped with an On-Screen Display (OSD) Menu for making various adjustments. It can be accessed by pressing **MENU** or **O** on the projector or remote control.

View	Sonic							
	;;;	(C)	ŕ	[]] DISPLAY	1	Ĩ	<u>j</u>	
(Aspect R	atio			Auto			
	Keystone Corner A Warping Zoom							
	OverScar	n			orr			
Ð	No Signal						Exit :	≏

- 1. Press **◄**/**▶** to select a main menu. Then press **ENTER/OK** or use **▲**/**▼** to access the sub-menu list.
- Press ▲/▼ to select the menu option. Then press ENTER/OK to display its submenu, or press ◀/▶ to adjust/select the setting.
 - NOTE: Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press ENTER/OK. Use ▲/▼ or ◀/▶ to adjust/select the setting.

On-Screen Display (OSD) Menu Tree

Main Menu	Sub-menu	Menu Option	
DISPLAY	Aspect Ratio	Auto	
		4:3	
		16:9	
		16:10	
		21:9	
		2.35:1	
		Native	
	Keystone	Auto V Keystone	Off/On
		Manual	Vertical
			Horizontal
			Rotation
	Corner Adj.	Top-Right	
		Top-Left	
		Bottom-Right	
		Bottom-Left	
	Warping	Enable	Off/On
		Control Method	OSD
			RS232
		Warping Adj.	
		Reset	
	Zoom	0.8X ~2.0X	
	OverScan	Off/1/2/3/4/5	

Main Menu	Sub-menu	Menu Option	
IMAGE	Color Mode	Brightest	
		TV	
		Gaming	
		Movie	
		Golf	
		Low Blue Light	
		User	
	Brightness	0~100	
	Contrast	-50~50	
	Color Temp.	9300K/7500K/6500K	
		Red Gain	0~100
		Green Gain	0~100
		Blue Gain	0~100
		Red Offset	-50~+50
		Green Offset	-50~+50
		Blue Offset	-50~+50
	Advanced	Color	-50~50
		Sharpness	0~31
		Gamma	1.8/2.0/2.2/2.35/ 2.5/Cubic/sRGB
		Color Management	Primary Color
			Hue
			Saturation
			Gain
	Silence Mode Reset Color Settings	On	
		Off	
		Reset	
		Cancel	

Main Menu	Sub-menu	Menu Option		
POWER	Auto Power On	Signal	Disable/Enable	
MANAGEMENT		CEC	Disable/Enable	
		Direct Power On	Disable/Enable	
	Smart Energy	Auto Power Off	Disable/10 min/20 min/30 min	
		Sleep Timer	Disable/30 min/1 hr/2hr/3 hr/4 hr/ 8 hr/12 hr	
		Power Saving	Disable/Enable	
	Power On Source	Disable/HDMI 1/HDMI 2/USB C		

Main Menu	Sub-menu	Menu Option		
BASIC	Audio Settings	Audio Mode	Music/Speech/Movie	
		Mute	Off/On	
		Audio Volume	0~20	
		Power On/Off Ring Tone	Off/On	
		Audio Out	Internal Speaker/ Audio Out/ HDMI eARC	
		HDMI eARC	Auto/LPCM/ Multi-Channel	
	Presentation Timer	Timer Period	1~240 m	
		Timer Display	Always/1 min/2 min/3 min/Never	
		Timer Position	Top-Left/Bottom-Left/ Top-Right/Bottom-Right	
		Timer Counting Direction	Count Down/Count Up	
		Sound Reminder	Off/On	
		Start Counting/Off		
	Pattern	Off		
		Test Card		
	Blank Timer	Disable/5 min/10 min/15 min/20 min/25 min/30 min		
	Message	Off		
		On		
	Splash Screen	Black		
		Blue		
		ViewSonic		

Main Menu	Sub-menu	Menu Option		
ADVANCED	HDR	HDR/HLG	Auto/SDR	
		EOTF	Low/Mid/High	
	3D Settings	3D Format	Auto	
			Off	
			Frame Sequential	
			Frame Packing	
			Top-Bottom	
			Side-by-Side	
		3D Sync Invert	Disable/Invert	
		Save 3D Settings	Yes/No	
	HDMI Settings	HDMI Format	Auto/RGB/YUV	
		HDMI Range	Auto/Enhanced/ Normal	
	Ultra Fast Input	Inactive		
		Active		
	Light Source Settings	Light Source Mode	Normal/Eco/ Dynamic Black 1/ Dynamic Black 2/Custom	
		Light Source Power	20%~100%	
		Reset Light Source Hours	Reset/Cancel	
		Light Source Hours Information	Light Source Usage Time	
			Normal	
			Eco	
			Dynamic Black 1	
			Dynamic Black 2	
			Custom	
	Reset Settings	Reset		
		Cancel		

Main Menu	Sub-menu	Menu Option	
SYSTEM	Language	Multi-Language OSD Se	election
	Projector Position	Front Table	
		Rear Table	
		Rear Ceiling	
		Front Ceiling	
	Menu Settings	Menu Display Time	5 sec/10 sec/15 sec/20 sec/25 sec/30 sec
		Menu Position	Center/Top-Left/ Top-Right/ Bottom-Left/ Bottom-Right
	High Altitude Mode	Off	
		On	
	Quick Auto Search	Off	
		On	
	Security Settings	Change Password	
		Power On Lock	Off/On
	Panel Key Lock	Off	
		On	
	Control Method	RS232	
		Service	
	Baud Rate	2400/4800/9600/1440 115200	0/19200/38400/57600/
INFORMATION	Source		
	Color Mode		
	Resolution		
	Color System		
	Firmware Version		
	Ultra Fast Input		
	S/N		

DISPLAY Menu

- **1.** Press the **MENU** or **()** button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the DISPLAY menu. Then press ENTER/OK or use ▲/▼ to access the DISPLAY menu.

View	Sonic							
	;;;	A	ſŕ	[]] DISPLAY	#	Y	ű.	
+	Aspect R	≷atio			Auto			
	Keyston Corner A Warping Zoom	vdj.						
	OverSca	n			orr			
Ð	No Signal						Exit : 🛨	

- 3. Press ▲/▼ to select the menu option. Then press ENTER/OK to display its submenu, or press ◀/▶ to adjust/select the setting.
 - NOTE: Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press ENTER/OK. Use ▲/▼ or ◀/▶ to adjust/select the setting.

Menu Option	Description
Aspect Ratio	AutoScales an image proportionally to fit the projector's native resolution in its horizontal width. This is suitable for the incoming image which is neither in 4:3 nor 16:9 and you want to make most use of the screen without altering the image's aspect ratio.4:3Scales an image so that it is displayed in the center of the screen with a 4:3 aspect ratio. This is most suitable for 4:3 images like computer monitors, standard definition TV, and 4:3 aspect DVD movies, as it displays them without aspect alteration.16:9Scales an image so that it is displayed in the center of the screen with a 16:9 aspect ratio. This is most suitable for images which are already in a 16:9 aspect, like high definition TV, as it displays them without aspect alteration.16:10Scales an image so that it is displayed in the center of the screen with a 16:9 aspect alteration.
	screen with a 16:10 aspect ratio. This is most suitable for images which are already in a 16:10 aspect, as it displays them without aspect alteration. <u>21:9</u> Scales an image so that it is displayed in the center of the screen with a 21:9 aspect ratio without aspect alteration. <u>2.35:1</u> Scales an image so that it is displayed in the center of the screen with a 2.35:1 aspect ratio without aspect alteration.
	<u>Native</u> Projects an image as its original resolution and resizes it to fit within the display area. For input signals with lower resolutions, the projected image will be displayed in its original size.
Keystone	Adjusts the keystoning situation where the projected image becomes a trapezoid due to angled projection.
Corner Adj.	Adjusts the shape and size of an image that is unevenly rectangular on all sides.

Menu Option	Description
Warping	The function is to configure the geometric distortion of the projector's images when the images are projected onto screens which have a kind of uneven surface such as a cylinder, a spherical shape, etc. <u>Enable</u> Keystone and Corner Adj. will not be available when Warping is
	enabled.
	<u>Control Method</u> Allows you to select a preferred control method for warping adjustment.
	Warping Adj. This function is available when On is selected in the Warping > Enable menu and OSD is selected in the Warping > Control Method menu.
	1. Use ▲/▼/◀/ ► to move the cursor to the point you wish to adjust.
	 Press Enter to enter adjustment mode. Use ▲/▼/◀/ ▶ to shift the point by x and y coordinates. Press MENU to exit adjustment mode.
	 Repeat step 1 to 4 to ajdust another point until you are satisfied with the projected image.
	6. Press MENU/Exit to exit the function.
	Reset Returns settings in the Warping menu to the factory preset values.
Zoom	Magnifies the projected image and allows you to navigate the image.
OverScan	Adjusts the overscan rate from 0 to 5.

IMAGE Menu

- **1.** Press the **MENU** or **()** button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the IMAGE menu. Then press ENTER/OK or use ▲/▼ to access the IMAGE menu.

ViewSonic				
	[〕] IMAGE	\$	Y	ĥ
Golor Mode		TV		
Brightness Contrast				
Color Temp. Advanced		7500K		
Silence Mode		orr		
Reset Color Settings				
-문] No Signal				Exit : 🔩

- 3. Press ▲/▼ to select the menu option. Then press ENTER/OK to display its submenu, or press ◀/▶ to adjust/select the setting.
 - NOTE: Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press ENTER/OK. Use ▲/▼ or ◀/ ▶ to adjust/select the setting.

Menu Option	Description				
Color Mode	Brightest Maximizes the brightness of the projected image. This mode is suitable for environments where extra-high brightness is required, such as using the projector in well lit rooms.				
	TV Optimized for viewing sports in well-lit environments. Gaming				
	Suitable for playing video games in a bright living room. <u>Movie</u>				
	For playing colorful movies, video clips from digital cameras or DVs through the PC input for best viewing in a blackened (little light) environment.				
	<u>Golf</u> This mode is tailored for golf simulators, enhancing the blue sky and vibrant green grass colors.				
	Low Blue Light Reduces the emission of harmful low-blue light that is harmful to human's eyesight.				
	User Recalls the customized settings. After User/Low Blue Light is selected, some of the sub-menus under the IMAGE menu can be adjusted, according to your selected input source.				
Brightness	The higher the value, the brighter the image. Adjust this option so the black areas of the image appear just as black and details in the dark area are more visible.				
Contrast	Use this to set the peak white level after you have previously adjusted the Brightness setting.				

Menu Option	Description
Color Temp.	There are several preset color temperature settings (<u>9300K</u> , <u>7500K</u> , <u>6500K</u>) available. The available settings may vary according to the personal preferences.
	To set a custom color temperature, you can further adjust the following items:
	Red Gain/Green Gain/Blue Gain Adjusts the Contrast levels of Red, Green, and Blue.
	Red Offset/Green Offset/Blue Offset Adjusts the Brightness levels of Red, Green, and Blue.
Advanced	<u>Color</u> A lower setting produces less saturated colors. If the setting is too high, colors will be overpowering and may appear unrealistic.
	<u>Sharpness</u> A higher value will sharpen the image, while a lower value will soften the image.
	<u>Gamma</u> Gamma refers to the brightness level of the projector's grayscale levels.
	<u>Color Management</u> Only in permanent installations with controlled lighting levels such as boardrooms, lecture theaters, or home theaters, should color management be considered. Color management provides fine color control adjustment to allow for more accurate color reproduction. Select Primary Color first and adjust its range/values in Hue, Saturation and Gain.
Silence Mode	Minimizes the acoustic noise. It is suitable for the need of watching movies that requires an ultra-quiet environment so that you won't be disturbed by the noise of the projector. When this mode is selected, XPR will be off (the projected image will be switched to 1080p resolution automatically).
Reset Color Settings	Returns current image settings to the factory preset values.

POWER MANAGEMENT Menu

- **1.** Press the **MENU** or **(OSD)** Menu.
- 2. Press ◀/▶ to select the **POWER MANAGEMENT** menu. Then press **ENTER/OK** or
 - use \blacktriangle/ \forall to access the **POWER MANAGEMENT** menu.

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	œ	Ø	POWER	(1) EMENT	Y	Å
	Auto Pov Smart En					
	Power Or			Disable		
Ð	No Signal					Exit : 🛳

3. Press ▲/▼ to select the menu option. Then press ENTER/OK to display its submenu, or press ◀/▶ to adjust/select the setting.

NOTE: Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press ENTER/OK. Use ▲/▼ or ◀/▶ to adjust/select the setting.

Menu Option	Description
Auto Power On	Signal Selecting HDMI allows the projector to turn on automatically once the HDMI/USB C signal is fed through the HDMI/USB C cable. <u>CEC</u>
	 This projector supports CEC (Consumer Electronics Control) function for synchronized power on/off operation via HDMI connection. That is, if a device that also supports CEC function is connected to the HDMI input of the projector, when the projector's power is turned off, the power of the connected device will also be turned off automatically. When the power of the connected device is turned on, the projector's power will be turned on automatically. NOTE: In order for the CEC function to work properly, make sure that the device is correctly connected to the HDMI input
	 of the projector via an HDMI cable, and its CEC function is turned on. Depending on the connected device, the CEC function may not work.
	<u>Direct Power On</u> Allows the projector to turn on automatically once power is fed through the power cord.
Smart Energy	Auto Power Off Allows the projector to turn off automatically after a set period of time once no input source is detected to prevent unnecessary waste of light source life. <u>Sleep Timer</u>
	Allows the projector to turn off automatically after a set period of time to prevent unnecessary waste of light source life. <u>Power Saving</u>
	Lowers power consumption if no input source is detected. When Enable is selected, the projector light source mode will change to SuperEco mode after no signal is detected for five (5) minutes. This will also help prevent any unnecessary waste of light source life.
Power On Source	Enters the desired input source directly after turning on the projector.

BASIC Menu

- **1.** Press the **MENU** or **()** button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the BASIC menu. Then press ENTER/OK or use ▲/▼ to access the BASIC menu.

View	Sonic						
	R	Ø	ď	BASIC	æ	Y	ĩ
	Audio Se Present:	ttings ation Time	ər				
	Pattern				Off		
	Blank Tir	ner			Disable		
	Message	•			On		
	Splash S	сгееп			Black		
÷	No Signal						Exit : 🔩

- 3. Press ▲/▼ to select the menu option. Then press ENTER/OK to display its submenu, or press ◀/▶ to adjust/select the setting.
 - NOTE: Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press ENTER/OK. Use ▲/▼ or ◀/▶ to adjust/select the setting.

Menu Option	Description
Audio Settings	<u>Audio Mode</u> Select a preferred audio mode to suit your audio content. <u>Mute</u>
	Select On to temporarily turn off the projector's internal speaker or the volume being output from the audio output jack.
	<u>Audio Volume</u> Adjusts the volume level of the projector's internal speaker or the volume being output from the audio output jack.
	<u>Power On/Off Ring Tone</u> Turns on/off the ring tone during the starting up and shutting down process.
	<u>Audio Out</u> Select an audio output method from built-in speakers (Internal Speaker), the audio output jack (Audio Out), or the HDMI 2 port (HDMI eARC).
	HDMI eARC Adjusts the audio output formats to achieve different audio performance.
	 Auto: Automatically adjusts the audio return format. LPCM: Supports 2 channel audio output.
	 Multi-Channel: Supports 5.1 and 7.1 channel audio output.

Menu Option	Description
Presentation Timer	Presentation timer can indicate the presentation time on the screen to help you achieve better time management when giving presentations. <u>Timer Period</u>
	Sets the time period. If the timer is already on, the timer will restart whenever the Timer Period is reset.
	<u>Timer Display</u> Allows you to decide if you want the timer to show up on the screen for one of the following time periods: — Always: Displays the timer on screen throughout the presentation time.
	^m 1 min/2 min/3 min: Displays the timer on screen in the last 1/2/3 minute(s).
	^m Never: Hides the timer throughout the presentation time.
	<u>Timer Position</u> Sets the timer position.
	<u>Timer Counting Direction</u> Sets your desired counting direction between: Count Down: Decreases from the preset time to 0. Count Up: Increases from 0 to the preset time.
	Sound Reminder Allows you to decide if you want to activate a sound reminder. Once enabled, a double beep sound will be heard at the last 30 seconds of counting down/up, and a triple beep sound will be produced when the timer is up. Start Counting/Off Select Start Counting to activate the timer. Select Off to cancel
	it.
Pattern	Helps adjust the image size and focus, and checks for distortion in the projected image.
Blank Timer	 Allows the projector to return the image automatically after a period of time when there is no action taken on the blank screen. To display the blank screen, press Blank on the projector. NOTE: Do not block the projection lens as this could cause the blocking object to become heated and deformed or even cause a fire.
Message	Sets reminder messages On or Off.
Splash Screen	Selects which logo screen will appear during projector start-up.

ADVANCED Menu

- **1.** Press the **MENU** or **()** button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the ADVANCED menu. Then press ENTER/OK or use ▲/▼ to access the ADVANCED menu.

ViewSonic	
	2
HDR 9D Settings HDMI Settings Ultra Fast Input Light Source Settings Reset Settings	
	Exit : 🔩

- 3. Press ▲/▼ to select the menu option. Then press ENTER/OK to display its submenu, or press ◀/▶ to adjust/select the setting.
 - NOTE: Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press ENTER/OK. Use ▲/▼ or ◀/▶ to adjust/select the setting.

Menu Option	Description
HDR	HDR/HLGThe projector supports HDR imaging sources. It can automatically detect the dynamic range of the source, and optimize image gamma and color settings to reproduce contents under wide range of light conditions. You also select SDR.EOTF The projector can automatically adjust the brightness levels of your image according to the input source. Normally, the default setting "Mid" is recommended. If the brightness of the projected image is dark, please use "Low". When giving priority to gradation property, please use "High".
3D Settings	This projector features a 3D function which enables you to enjoy 3D movies, videos, and sporting events in a more realistic way by presenting the depth of the images. You need to wear a pair of 3D glasses to view 3D images. <u>3D Format</u> The default setting is Auto and the projector automatically chooses an appropriate 3D format when detecting 3D contents. If the projector cannot recognize the 3D format, choose a 3D mode.
	 <u>3D Sync Invert</u> When you discover the inversion of the image depth, enable this function to correct the problem. <u>Save 3D Settings</u> Saves current 3D settings. 3D settings will automatically be applied if the same resolution and input source are selected. NOTE: When the 3D Sync function is on: The brightness level of the projected image will decrease.
	 The Color Mode, Light Source Mode, Zoom, and OverScan cannot be adjusted.

Menu Option	Description
HDMI Settings	 <u>HDMI Format</u> Select a suitable color space according to the color space setting of the output device connected. ^m Auto: Sets the projector to detect the color space setting of the input signal automatically. ^m RGB: Sets the color space as RGB. ^m YUV: Sets the color space as YUV.
	 <u>HDMI Range</u> Select a suitable HDMI color range according to the color range setting of the output device connected. ^m Auto: Sets the projector to detect the HDMI range of the input signal automatically. ^m Enhanced: Sets the HDMI color range as 0 - 255. ^m Normal: Sets the HDMI color range as 16 - 235.
Ultra Fast Input	This function is favorable to frame rate reducing. Quick response time in native timing can be achieved. When enabled, the following settings (if applicable) will return to factory preset values: Warping, Keystone, Corner Adj., Zoom. NOTE: This function is only available when a 1440p@120Hz, 4K@60Hz or 1080P@60/120/240Hz input signal is selected.

Menu Option	Description		
Light Source Settings	<u>Light Source Mode</u> [™] Normal: Provides full light source brightness.		
	Eco: Reduces light source power consumption by 40% and lowers brightness to extend the light source life and decreases the fan noise.		
	Dynamic Black 1: Reduces light source power consumption by up to 70% depending on the content brightness level.		
	Dynamic Black 2: Reduces light source power consumption by up to 50% depending on the content brightness level.		
	Custom: Allows you to adjust the light source power.		
	Light Source Power Only available when Light Source Mode is Custom.		
	Reset Light Source Hours		
	Resets the light source timer after a new light source is installed. For changing the light source, please contact qualified service personnel.		
	Light Source Hours Information [™] Light Source Usage Time: Displays the number of hours the light source has been used.		
Reset Settings	Returns all settings to the factory preset values. When using Reset Settings, the following settings will still remain: Zoom, Keystone, Language, Projector Position, High Altitude Mode, Security Settings, Control Method, Baud Rate and SMART SYSTEM.		

SYSTEM Menu

- **1.** Press the **MENU** or **()** button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the SYSTEM menu. Then press ENTER/OK or use ▲/▼ to access the SYSTEM menu.

View	Sonic						
	œ	Ø	r	SYSTEM	\$	۴	
	Language	9			Englist	1	
	Projecto	r Position			Front	Table	
	Menu Set	ttings					
	High Altit	tude Mode			Off		
	Quick Au	ito Search			Off		
	Security	Settings					
	Panel Ke	y Lock			orr		
	Control N	lethod			Ser vic	e	
	Baud Rat	е			19200		
-Ð I	Nn Signal						Exit : 🛳

3. Press ▲/▼ to select the menu option. Then press ENTER/OK to display its submenu, or press ◀/▶ to adjust/select the setting.

NOTE: Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press ENTER/OK. Use ▲/▼ or ◀/▶ to adjust/select the setting.

Menu Option	Description		
Language	Sets the language for the On-Screen Display (OSD) Menu.		
Projector Position	Selects a proper position for the projector.		
Menu Settings	Menu Display Time Sets the length of time the OSD Menu will remain active after your last interaction. <u>Menu Position</u> Sets the OSD Menu's position.		
High Altitude Mode	 We recommend you use the High Altitude Mode when your environment is between 1,500 m to 3,000 m above sea level, and ambient temperature is between 0°C–30°C. NOTE: Do not use High Altitude Mode if your environment is between 0 to 1,499 m, and the temperature is between 0°C to 35°C. If used, the projector will become over cooled. Using "High Altitude Mode" may cause more operating noise, as the fan speed will be increased to improve 		
Quick Auto Search	Allows the projector to automatically search for the signals.		
Security Settings	See "Using the Password Function" on page 17.		
Panel Key Lock	Locks the control keys on the projector.		
Control Method	Allows you to select a preferred control port: through the RS232 port or the USB port (Service).		
	NOTE: When Service is selected, the USB power out function will be disabled.		
Baud Rate	Selects a baud rate that is identical with your computer's so that you can connect the projector using a suitable RS-232 cable and control the projector with RS-232 commands		

INFORMATION Menu

1. Press the **MENU** or **()** button to display the On-Screen Display (OSD) Menu.

2. Press **I** b to select the **INFORMATION** menu and display its contents.

View	Sonic						
	R	Ø	ିମ୍ INF	ा ORMATI	стр ом	Ĩ	ป็
	Source						
	Color Ma	de					
	Resolutio	in -					
	Color Sys	atem					
	Firmware	• Version			V1.00		
	Ultra Fas	t Input					
	S/N				X21112	234567	
-10	Nn Signal						Exit : 🖆

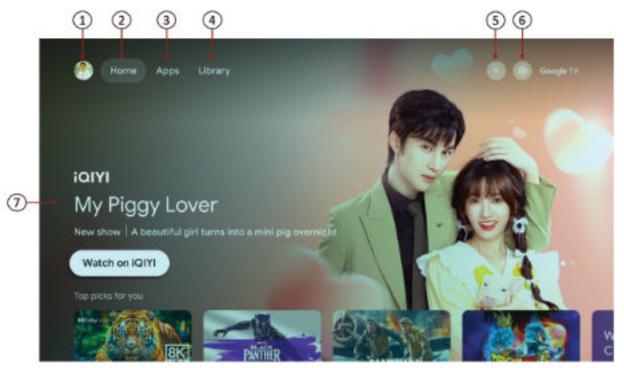
Menu Option	Description	
Source	Shows the current input source.	
Color Mode	Shows the selected mode in the IMAGE menu.	
Resolution	Shows the native resolution of the input source.	
Color System	Shows input system format.	
Firmware Version	Shows the current firmware version.	
Ultra Fast Input	Shows whether the function is activated or not.	
S/N	Shows the serial number for this projector.	

Smart System

This section will introduce the Smart System.

Home Screen

The **Home Screen** is displayed every time you start the projector. To navigate the **Home Screen**, simply use the directional buttons on the remote control. You can return to the main **Home Screen** at any time by pressing the **Home** button on the remote control, regardless of what page you are on.



NOTE: The Google TV home screen depends on where you live and the language you choose for your device. For more information, visit https://support.google.com/googletv/.

No.	Item	Description		
1.	Account	Access to switch account		
2.	Home	Access to Google TV Home screen		
3.	Apps	Access to all the installed apps and Google Play		
4.	Library	Access to show already on your watchlist		
5.	Search	Access to looking for on Google TV, or to discover more content		
6.	Settings	Access to Google TV settings menus		
7.	Recommended content	Access to the content recommended by the specified channel/streaming service.		

Connect Bluetooth Speaker

You can connect Bluetooth devices, like headphones or soundbar, to your **Smart System**. You can only connect one audio device at a time.

- 1. From the Smart System home screen, in the top right, go to the profile picture or initial and select Settings.
- 2. Select Remote & Accessories > Pair remote or accessory.
- **3.** Make sure your device is in pairing mode or is visible to other devices.
- 4. Identify the device you want to pair from the list and select it.
- 5. On the Bluetooth pairing request screen, select Pair.
 - Tip: Accessories that have been paired with your device appear in the Remote & Accessories of Settings. You can also rename or forget devices.
 - **NOTE:** The **Bluetooth** function is only available when the input source is **Smart System**. It is not available for the HDMI/USB C source.

Cast

You can cast content from phones, tablets, or laptops to your projector.

- 1. Connect your device to the same Wi-Fi network as your projector.
- 2. Open the app that has the content you want to cast.
- **3.** In the app, find and select Cast **S**.
- **4.** On your device, select the name of your projector.
- 5. When Cast 🔊 changes color, you're successfully connected.

To stop casting, on your device, select Cast \overline{a} > **Disconnect**.

- **NOTE:** You can only cast from the latest version of a Chromecast-enabled app or a Chrome browser on a device connected to the same Wi-Fi network as your projector.
- **NOTE:** The **Cast** function is only available when the input source is **Smart System**. It is not available for the HDMI/USB C source.

Screen Mirroring

Mirror your personal device's screen.

For Android:

- 1. Download and install the "Google Home" application and open it.
- 2. Pull-to-refresh the app and wait for 30 seconds.
- 3. "Devices Name" will now be visible, select it.

For iOS:

- iOS devices need to use third-party apps for this. e.g.: AirScreen, AirDroidCast TV.
 - **NOTE:** The **Screen Mirroring** function is only available when the input source is **Smart System**. It is not available for the HDMI/USB C source.

Check for system updates

- **1.** From the **Smart System** home screen, at the top right, go to the profile icon.
- 2. Select Settings.
- 3. Select System > About > System update.
- 4. If an update is available, follow the on-screen instructions to install it.

Appendix

Specifications

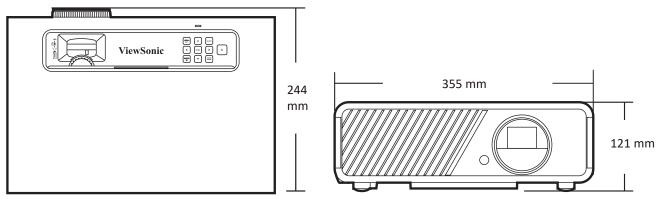
Item	Category	Specifications		
		X1-4K Pro	X2-4K Pro	
Projector	Туре	0.65" 4K UHD, LED		
	Display Size	60"~150"	60"~120"	
	Throw Ratio	1.15~1.5 (95"±3%@2.41m)	0.69~0.83 (95"±3%@1.44m)	
	Lens	F = 2.48 – 2.78	F = 2.53 – 2.73	
	Optical Zoom	1.3x±3%	1.2x±3%	
	Light Source Type	LED		
	Display System	1-CHIP DMD		
Input signal	HDMI	f _h : 15K~135KHz, f _v :23~240Hz, Max. pixel rate: 600MHz		
Resolution	Native	3840 x 2160		
Power adapter ¹	Input Voltage	AC 100-240V, 50/60 H	Hz (auto switch)	
Operating	Temperature	0°C to 40°C (32°F to 104°F)		
conditions	Humidity	10% to 90% (non-condensing)		
	Altitude	0 to 1,499 m at 0°C to 35°C 1,500 to 3,000 m at 0°C to 30°C		
Storage	Temperature	-20°C to 60°C (non-condensing)		
conditions	Humidity	10% to 90% (non-con	densing)	
	Altitude	0 to 12,200 m at 30°C		
Dimensions	Physical (W x H x D)	355 x 121 x 244 mm (14" x 4.8" x 9.6")	355 x 121 x 251 mm (14" x 4.8" x 9.9")	
Weight	Physical	X1-4K Pro: 3.68 ± 0.2 X2-4K Pro: 3.74 ± 0.2	•	
Power	On²	250 W (Typical)		
consumption	Off	< 0.5W (Standby)		

¹Please use the power adapter from ViewSonic[®] or an authorized source only.

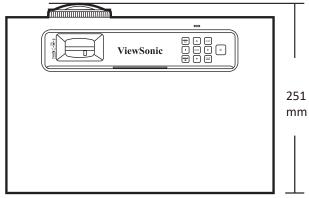
² The test condition follows EEI standards.

Projector Dimensions

X1-4K Pro



X2-4K Pro



Timing Chart

HDMI/USB C (PC)							
Signal	Resolution (dots)	Aspect ratio	Refresh rate (Hz)				
VGA	640 x 480	4:3	60/72/75				
SVGA	800 x 600	4:3	60/72/75/120				
XGA	1024 x 768	4:3	60/70/75/120				
	1152 x 864	4:3	75				
HD	1280x 720	16:9	60/120				
WXGA	1280 x 768	15:9	60				
	1280 x 800	16:10	60/75/120				
	1366 x 768	16:9	59.7				
Quad-VGA	1280 x 960	4:3	60				
SXGA	1280 x 1024	5:4	60/75				
SXGA+	1400 x 1050	4:3	60				
WXGA+	1440 x 900	16:10	60				
UXGA	1600 x 1200	4:3	60				
WSXGA+	1680 x 1050	16:10	60				
WUXGA	1920 x 1200	16:10	60				
MAC 13"	640 x 480	4:3	67				
MAC 16"	832 x 624	4:3	75				
MAC 19"	1024 x 768	4:3	75				
MAC 21"	1152 x 870	4:3	75				
HDTV (1080p)	1920 x 1080	16:9	60/120/240				
	2560 x 1080	21:9	60				
	2560 x 1440	16:9	120				
4K UHD	3840 x 2160	16:9	30/60				

HDMI/USB C (Video)						
Signal	Resolution (dots)	Aspect ratio	Refresh rate (Hz)			
HDTV (4K)	3840 x 2160	16:9	24/25/30/50/60			
HDTV (1080p)	1920 x 1080	16:9	24			
HDTV (1080p)	1920 x 1080	16:9	50/60			
HDTV (1080i)	1920 x 1080	16:9	50/60			
HDTV (720p)	1280 x 720	16:9	50/60			
SDTV (480p)	720 x 480	4:3/16:9	60			
SDTV (576p)	720 x 576	4:3/16:9	50			
SDTV (480i)	720 x 480	4:3/16:9	60			

HDMI/USB C (Video)			
Signal	Resolution (dots)	Aspect ratio	Refresh rate (Hz)
SDTV (576i)	720 x 576	4:3/16:9	50

3D (HDMI signal included)			
Signal	Resolution (dots)	Aspect ratio	Refresh rate (Hz)
Signal	Resolution (dots)	Aspect Ratio	Refresh Rate (Hz)
SVGA	800 x 600	4:3	60*/120**
XGA	1024 x 768	4:3	60*/120**
HD	1280 x 720	16:9	60*/120**
WXGA	1280 x 800	16:9	60*/120**
HDTV (1080p)	1920 x 1080	16:9	60*
NOTE: *60Hz signals are supported for Side-by-Side, Top-Bottom, and Frame Sequential formats.			

NOTE: **120 Hz signals are supported for Frame Sequential format only.

	HDMI 3D			
Signal	Resolution (dots)	Aspect ratio	Refresh rate (Hz)	
	In Frame Pa	cking format		
1080p	1920 x 1080	16:9	23.98/24	
720p	1280 x 720	16:9	50/59.94/60	
	In Side-by-Side format			
1080i	1920 x 1080	16:09	50/60	
1080p	1920 x 1080	16:09	50/60	
	In Top-Bottom format			
1080p	1920 x 1080	16:9	24/50/60	
720p	1280 x 720	16:9	50/60	
576p	720 x 576	16:9	60	
480p	720 x 480	16:9	59.94	

Troubleshooting

Common Problems

This section describes some common problems that you may experience when using the projector.

Problem	Possible Solutions
The projector does not turn on	• Ensure the power cord is properly attached to the projector and to the power outlet.
	 If the cooling process has not completed, please wait until it has finished then try to turn on the projector again.
	 If the above does not work, try another power outlet or another electrical device with the same power outlet.
There is no picture	• Ensure the video source cable is connected properly, and that the video source is turned on.
	 If the input source is not selected automatically, select the correct source with the Source key on either the projector or the remote control.
The image is blurred	• Adjusting the Focus Ring will help correctly focus the projection lens.
	 Ensure the projector and screen are aligned properly. If necessary, adjust the height of the projector as well as the projection angle and direction.
The remote control does not work	 Ensure there are no obstacles between the remote control and projector; and that they are within 8 m (26 ft) of each other.
	• The batteries may be out of power, please check and replace if necessary.
	• The voice function is not available when the remote control is not paired in the Smart System , or when there is no Internet connection.
The image abnormal	• Ensure the video source cable is connected properly, and that the video source is turned on.
	 If the above does not work, check the air intake or exhaust not block.

LED Indicator

Light	Status and Description
Orange	Stand-by mode
Green Flashing	Powering up
Green	Normal operation
Red	Downloading
Orange Flashing	Burn in off
Red Flashing once per second	Fan error
Red Flashing once per 3 seconds	Thermal and temperature error
Green & Red Flashing alternately	Light source error

Maintenance

General Precautions

- Make sure the Projector is turned off and the power cable is unplugged from the power outlet.
- Never remove any parts from the Projector. Contact ViewSonic[®] or a reseller when any part of the Projector needs replacing.
- Never spray or pour any liquid directly onto the case.
- Handle the Projector with care, as a darker-colored projector, if scuffed, may show marks more clearly than a lighter-colored projector.

Cleaning the Lens

- Use a canister of compressed air to remove dust.
- If the lens is still not clean, use lens-cleaning paper or moisten a soft cloth with lens cleaner and gently wipe the surface.

CAUTION: Never rub the lens with abrasive materials.

Cleaning the Case

- Use a soft, lint-free, dry cloth to remove dirt or dust.
- If the case is still not clean, apply a small amount of non-ammonia, non-alcohol based, mild non-abrasive detergent onto a clean, soft, lint-free cloth, then wipe the surface.

CAUTION: Never use wax, alcohol, benzene, thinner, or other chemical detergents.

Storing the Projector

If you intend to store the Projector for an extended period of time:

- Ensure the temperature and humidity of the storage area are within the recommend range.
- Retract the adjuster foot completely.
- Remove the batteries from the Remote Control.
- Pack the Projector in its original packaging or equivalent.

Disclaimer

- ViewSonic[®] does not recommend the use of any ammonia or alcohol-based cleaners on the lens or case. Some chemical cleaners have been reported to damage the lens and/or case of the projector.
- ViewSonic[®] will not be liable for damage resulting from use of any ammonia or alcohol-based cleaners.

Regulatory and Service Information

Compliance Information

This section addresses all connected requirements and statements regarding regulations. Confirmed corresponding applications shall refer to nameplate labels and relevant markings on the unit.

FCC Compliance Statement

This device complies with part 15 of FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Warning: You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

Industry Canada Statement

This Class B digital apparatus complies with Canadian ICES-003. Cet appareil numérique de classe B est conforme à la norme NMB-003 du Canada. CAN ICES-003(B) / NMB-003(B)

CE Conformity for European Countries

CE The device complies with the EMC Directive 2014/30/EU and Low Voltage Directive 2014/35/EU. Ecodesign Directive 2009/125/EC.

The following information is only for EU-member states:

The mark shown to the right is in compliance with the Waste Electrical and Electronic Equipment Directive 2012/19/EU (WEEE). The mark indicates the requirement NOT to dispose of the equipment as unsorted municipal waste, but use the return and collection systems according to local law.



Declaration of RoHS2 Compliance

This product has been designed and manufactured in compliance with Directive 2011/65/EU of the European Parliament and the Council on restriction of the use of certain hazardous substances in electrical and electronic equipment (RoHS2 Directive) and is deemed to comply with the maximum concentration values issued by the European Technical Adaptation Committee (TAC) as shown below:

Substance	Proposed Maximum Concentration	Actual Concentration
Lead (Pb)	0.1%	< 0.1%
Mercury (Hg)	0.1%	< 0.1%
Cadmium (Cd)	0.01%	< 0.01%
Hexavalent Chromium (Cr6⁺)	0.1%	< 0.1%
Polybrominated biphenyls (PBB)	0.1%	< 0.1%
Polybrominated diphenyl ethers (PBDE)	0.1%	< 0.1%
Bis (2-ethylhexyl) phthalate (DEHP)	0.1%	< 0.1%
Butyl benzyl phthalate (BBP)	0.1%	< 0.1%
Dibutyl phthalate (DBP)	0.1%	< 0.1%
Diisobutyl phthalate (DIBP)	0.1%	< 0.1%

Certain components of products as stated above are exempted under the Annex III of the RoHS2 Directives as noted below. Examples of exempted components are:

- Copper alloy containing up to 4% lead by weight.
- Lead in high melting temperature type solders (i.e. lead-based alloys containing 85% by weight or more lead).
- Electrical and electronic components containing lead in a glass or ceramic other than dielectric ceramic in capacitors, e.g. piezoelectronic devices, or in a glass or ceramic matrix compound.
- Lead in dielectric ceramic in capacitors for a rated voltage of 125 V AC or 250 V DC or higher.

Indian Restriction of Hazardous Substances

Restriction on Hazardous Substances statement (India). This product complies with the "India E-waste Rule 2011" and prohibits use of lead, mercury, hexavalent chromium, polybrominated biphenyls or polybrominated diphenyl ethers in concentrations exceeding 0.1 weight % and 0.01 weight % for cadmium, except for the exemptions set in Schedule 2 of the Rule.

Product Disposal at End of Product Life

ViewSonic[®] respects the environment and is committed to working and living green. Thank you for being part of Smarter, Greener Computing. Please visit the ViewSonic[®] website to learn more.

USA & Canada:

https://www.viewsonic.com/us/go-green-with-viewsonic

Europe:

https://www.viewsonic.com/eu/environmental-social-governance/recycle

Taiwan:

https://recycle.moenv.gov.tw/

For EU users, please contact us for any safety/accident issue experienced with this product:

ViewSonic Europe Limited

- Haaksbergweg 75
 - 1101 BR Amsterdam Netherlands



+31 (0) 650608655

EPREL@viewsoniceurope.com

https://www.viewsonic.com/eu/

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VESA is a registered trademark of the Video Electronics Standards Association. DPMS, DisplayPort, and DDC are trademarks of VESA.

ENERGY STAR[®] is a registered trademark of the U.S. Environmental Protection Agency (EPA).

As an ENERGY STAR[®] partner, ViewSonic[®] Corporation has determined that this product meets the ENERGY STAR[®] guidelines for energy efficiency.

Disclaimer: ViewSonic[®] Corporation shall not be liable for technical or editorial errors or omissions contained herein; nor for incidental or consequential damages resulting from furnishing this material, or the performance or use of this product.

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X1-4K Pro_X2-4K Pro_UG_ENG_1a_20240827

Customer Service

For technical support or product service, see the table below or contact your reseller.

Country/ Region	Website	Country/ Region	Website	
	Asia Pacific & Africa			
Australia	www.viewsonic.com/au/	Bangladesh	www.viewsonic.com/bd/	
中国 (China)	www.viewsonic.com.cn	香港 (繁體中文)	www.viewsonic.com/hk/	
Hong Kong (English)	www.viewsonic.com/hk-en/	India	www.viewsonic.com/in/	
Indonesia	www.viewsonic.com/id/	Israel	www.viewsonic.com/il/	
日本 (Japan)	www.viewsonic.com/jp/	Korea	www.viewsonic.com/kr/	
Malaysia	www.viewsonic.com/my/	Middle East	www.viewsonic.com/me/	
Myanmar	www.viewsonic.com/mm/	Nepal	www.viewsonic.com/np/	
New Zealand	www.viewsonic.com/nz/	Pakistan	www.viewsonic.com/pk/	
Philippines	www.viewsonic.com/ph/	Singapore	www.viewsonic.com/sg/	
臺灣 (Taiwan)	www.viewsonic.com/tw/	ประเทศไทย	www.viewsonic.com/th/	
Việt Nam	www.viewsonic.com/vn/	South Africa & Mauritius	www.viewsonic.com/za/	
	Amer	ricas		
United States	www.viewsonic.com/us	Canada	www.viewsonic.com/us	
Latin America	www.viewsonic.com/la			
	Euro	ope		
Europe	www.viewsonic.com/eu/	France	www.viewsonic.com/fr/	
Deutschland	www.viewsonic.com/de/	Қазақстан	www.viewsonic.com/kz/	
Россия	www.viewsonic.com/ru/	España	www.viewsonic.com/es/	
Türkiye	www.viewsonic.com/tr/	Україна	www.viewsonic.com/ua/	
United Kingdom	www.viewsonic.com/uk/			

NOTE: You will need the product's serial number.

Limited Warranty

ViewSonic[®] Projector

What the warranty covers:

ViewSonic[®] warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic[®] will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components.

Limited Three (3) year General Warranty:

Subject to the more limited one (1) year warranty set out below, North and South America: Three (3) years warranty for all parts excluding the lamp, three (3) years for labor, and one (1) year for the original lamp from the date of the first consumer purchase.

Other regions or countries: Please check with your local dealer or local ViewSonic[®] office for the warranty information.

Limited One (1) year Heavy Usage Warranty:

Under heavy usage settings, where a projector's use includes more than fourteen (14) hours average daily usage, North and South America: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase; Europe: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase. Other regions or countries: Please check with your local dealer or local ViewSonic[®] office for the warranty information. Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only. All accessory lamps purchased separately are warranted for 90 days.

Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

What the warranty does not cover:

- **1.** Any product on which the serial number has been defaced, modified, or removed.
- **2.** Damage, deterioration, or malfunction resulting from:
 - Accident, misuse, neglect, fire, water, lightning, or other acts of nature, unauthorized product modification, or failure to follow instructions supplied with the product.
 - ^m Operation outside of product specifications.
 - Operation of the product for other than the normal intended use or not under normal conditions.
 - ^m Repair or attempted repair by anyone not authorized by ViewSonic[®].
 - ^m Any damage of the product due to shipment.
 - ^m Removal or installation of the product.
 - Causes external to the product, such as electric power fluctuations or failure.
 - ^m Use of supplies or parts not meeting Viewsonic's specifications.
 - ^m Normal wear and tear.
 - ^m Any other cause which does not relate to a product defect.

3. Removal, installation, and set-up service charges.

How to get service:

- For information about receiving service under warranty, contact ViewSonic[®] Customer Support (Please refer to the "Customer Support" page). You will need to provide your product's serial number.
- To obtain warranted service, you will be required to provide: (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
- **3.** Take or ship the product, freight prepaid, in the original container to an authorized ViewSonic[®] service center or ViewSonic[®].
- **4.** For additional information or the name of the nearest ViewSonic[®] service center, contact ViewSonic[®].

Limitation of implied warranties:

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

Exclusion of damages:

ViewSonic's liability is limited to the cost of repair or replacement of the product. ViewSonic[®] shall not be liable for:

- Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
- 2. Any other damages, whether incidental, consequential or otherwise.
- **3.** Any claim against the customer by any other party.

Effect of state law:

This warranty gives you specific legal rights, and you may also have other rights which vary from local authority. Some local governments do not allow limitations on implied warranties and/or do not allow the exclusion of incidental or consequential damages, so the above limitations and exclusions may not apply to you.

Sales outside the U.S.A. and Canada:

For warranty information and service on ViewSonic[®] products sold outside of the U.S.A. and Canada, contact ViewSonic[®] or your local ViewSonic[®] dealer.

The warranty period for this product in mainland China (Hong Kong, Macao, and Taiwan Excluded) is subject to the terms and conditions of the Maintenance Guarantee Card.

For users in Europe and Russia, full details of warranty provided can be found at: http://www.viewsonic.com/eu/ under "Support/Warranty Information".

Mexico Limited Warranty

ViewSonic[®] Projector

What the warranty covers:

ViewSonic[®] warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic[®] will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components & accessories.

How long the warranty is effective:

3 years for all parts excluding the lamp, 3 years for labor, 1 year for the original lamp from the date of the first consumer purchase.

Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only.

All accessory lamps purchased separately are warranted for 90 days.

Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

What the warranty excludes and does not cover:

1. Any product on which the serial number has been defaced, modified or removed.

- **2.** Damage, deterioration, or malfunction resulting from:
 - Accident, misuse, neglect, fire, water, lightning, or other acts of nature, unauthorized product modification, unauthorized attempted repair, or failure to follow instructions supplied with the product.
 - ^m Any damage of the product due to shipment.
 - Causes external to the product, such as electrical power fluctuations or failure.
 - ^m Use of supplies or parts not meeting ViewSonic[®]'s specifications.
 - ^m Normal wear and tear.
 - ^m Any other cause which does not relate to a product defect.
- **3.** Any product exhibiting a condition commonly known as "image burn-in" which results when a static image is displayed on the product for an extended period of time.
- **4.** Removal, installation, insurance, and set-up service charges.

How to get service:

For information about receiving service under warranty, contact ViewSonic[®] Customer Support (Please refer to the attached "Customer Service" page). You will need to provide your product's serial number, so please record the product information in the space provided below on your purchase for your future use. Please retain your receipt of proof of purchase to support your warranty claim.

For Your Records

Product Name:	Model Number:
Document Number:	Serial Number:
Purchase Date:	Extended Warranty Purchase?(Y/N)
If so, what date does warranty expire?	

- To obtain warranty service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
- **2.** Take or ship the product, in the original container packaging, to an authorized ViewSonic[®] service center.
- **3.** Round trip transportation costs for in-warranty products will be paid by ViewSonic[®].

Limitation of implied warranties:

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

Exclusion of damages:

ViewSonic[®]'s liability is limited to the cost of repair or replacement of the product. ViewSonic[®] shall not be liable for:

- Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
- 2. Any other damages, whether incidental, consequential or otherwise.
- **3.** Any claim against the customer by any other party.
- 4. Repair or attempted repair by anyone not authorized by ViewSonic[®].

Contact Information for Sales & Authorized Service (Centro	Autorizado de Servicio) within Mexico:	
Name, address, of manufacturer and importers: México, Av. de la Palma #8 Piso 2 Despacho 203, Corporativ Col. San Fernando Huixquilucan, Estado de México Tel: (55) 3605-1099 http://www.viewsonic.com/la/soporte/		
NÚMERO GRATIS DE ASISTENCIA TÉCNICA PARA TODO MÉXICO: 001.866.823.2004		
<i>Hermosillo:</i> Distribuciones y Servicios Computacionales SA de CV. Calle Juarez 284 local 2 Col. Bugambilias C.P: 83140 Tel: 01-66-22-14-9005 E-Mail: disc2@hmo.megared.net.mx <i>Puebla, Pue. (Matriz):</i>	Villahermosa: Compumantenimietnos Garantizados, S.A. de C.V. AV. GREGORIO MENDEZ #1504 COL, FLORIDA C.P. 86040 Tel: 01 (993) 3 52 00 47 / 3522074 / 3 52 20 09 E-Mail: compumantenimientos@prodigy.net.mx Veracruz, Ver.:	
RENTA Y DATOS, S.A. DE C.V. Domicilio: 29 SUR 721 COL. LA PAZ 72160 PUEBLA, PUE. Tel: 01(52).222.891.55.77 CON 10 LINEAS E-Mail: datos@puebla.megared.net.mx	CONEXION Y DESARROLLO, S.A DE C.V. Av. Americas # 419 ENTRE PINZÓN Y ALVARADO Fracc. Reforma C.P. 91919 Tel: 01-22-91-00-31-67 E-Mail: gacosta@qplus.com.mx	
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